

Communication and Language

Develop listening and attention through listening to traditional stories, respond with relevant comments questions and actions (books, audio books and re-tellings)
Follow conversations, listen, respond and answer how and why Qs, as children bring in and talk about their favourite books
Articulate their ideas and thoughts in well-formed sentences.
Connect one idea or action to another using a range of connectives.
Engage in non-fiction books.
Listen to and talk about selected nonfiction to develop a deep familiarity with new knowledge and vocabulary.
Participate in small group, class and one-to-one discussions, offering their own ideas, using recently introduced vocabulary.

Personal, Social and Emotional Development,

Well-being and Cultural Diversity
Look at Cinderella-discuss families/being rich poor/kind or cruel.
Talk about how we should behave towards family/friends.
Discuss strangers in fairy tales-should we trust them?
Recap on School Values - Aspire Bears
Express their feelings and consider the feelings of others, regulate behaviour accordingly - hot seat characters from different fairy tales and talk about how they feel and why they feel this way.
Show resilience and perseverance in the face of challenge.

Expressive Arts and Design

Listen attentively, move to and talk about music, expressing their feelings and responses.
Selects appropriate resources and adapts work where necessary e.g. junk modelling
Safely use and explore a variety of materials, tools and techniques.
Experiments with colour, design, texture, form and function

Traditional Tales Spring 1



Maths

Developing understanding of numbers within six and introducing pupils to numbers within 10.
Exploring the augmentation and reduction structures of addition for numbers within 10.
Exploring the characteristics of shapes and objects and using mathematical language when describing them.
WHITE ROSE + NUMBER BLOCKS - Alive in 5! Growing 6,7,8

Literacy

Phonics activities based on Letters and Sounds phases 2 & 3
Read / spell words/ simple sentences consistent with their phonic knowledge by sound-blending.
Enjoy and increasing range of books.
Know that information can be retrieved from books and computers -Factual information related to a story.
Demonstrate understanding of what has been read to them by retelling stories and narratives using their own words and recently introduced vocabulary.
Anticipate (where appropriate) key events in stories.
Use and understand recently introduced vocabulary during discussions about stories, non-fiction, rhymes and poems and during role play.
Write recognisable letters, most of which are correctly formed.
Use writing as a means of recording and communicating.
Attempt writing for different purposes. Lists, stories and instructions e.g list of things Goldilocks can do to apologise for the mess she has made. Write wishes for the Fairy Godmother to grant. Invitations to the Fairy Tale ball.
Focus Text - 3 Billy Goats Gruff, Goldilocks and the 3 bears, Ginger Bread Man Jack and the bean stalk, Three Little Pigs, Cinderella, Nursery rhymes

Physical Development

PE focus - Ball skills and dance
Further develop and refine a range of ball skills including throwing, catching, kicking, passing, batting, and aiming.
Develop confidence, competence, precision, and accuracy when engaging in activities that involve a ball.
Combine different movements with ease and fluency
Develop fine motor skills

Understanding the World

Growing our own beanstalks and observing the changes in the roots shoots etc.
Create maps/follow routes to/from various starting points- through the woods/ from the palace /over the bridge etc. Link with walk in local area.
Place - Where do I live?
Discuss Castles- who lives in it? Use building blocks to make Castle. Make a castle out of junk art.
Understand the past through settings, characters and events encountered in books read in class and storytelling.
Know about similarities and differences in relation to places, objects, materials and living things.
Explore properties of materials e.g. Humpty Dumpty, glass slipper
Talks about why things happen and how things work.