Key Stage 2 Cycle Map A

As	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic Title	Stone Age to Iron Age		Rivers		Ancient Egyptians	
Science Y3	Scientific Enquiry / Forces and magnets/ light / Rocks / Plants/ Animals including humans					
Science Y4	Scientific Enquiry / Sound Good Vibrations / Electricity / States of Matter / Animals including humans / Living things					
Science Y5	Scientific Enquiry / Properties and changes of materials / Forces / Earth and space / Living things and their habitats / Animals including humans					
Science Y6	Scientific Enquiry / Electricity / Evolution and inheritance / Light / Animals including humans / Living things and their habitats					
History	Pre-historic Britain		Investigating Rivers		The Egyptians	
Geography	Types of settlement and land use		The UK and contrasting European country		In the Desert	
Art & Design	**Charcoal** Exploring the history and style of cave paintings, and recreating cave paintings in a variety of ways.		**Sketch Book and Painting** Explore the work of Monet looking at reflections and creating own work based on his style.		**Sculpture** Use modelling clay to make a cartouche including hieroglyphics.	
DT	**Textiles** Focus: Joining and shaping fabric. Outcome: Needle Pouch		**Structure** Focus: Strength and structure Outcome: Photo frame for photo of the local area.		**Mechanism** Focus: Levers and pivots Outcome: Design and create a miniature working Shaduf or tomb opening (as long as it has a lever and pivot mechanism)	
Music Year 3/4 Charanga MMC	Music Yr 3 Unit 2 Enjoying Improvisation What stories does music tell us about the past? Christmas Songs		Music Yr 3 Unit 4 Sharing musical experiences How does music help us to get to know our community? OR Ukuleles		Music Yr 4 Unit 6 Purpose identity and expression How does music connect us with the environment?	
Music Year 4/5 Charanga MMC	Music Yr 4 Unit 2 Combining elements to make music How does music connect us with the past? Christmas Songs		Music Yr 4 Unit 4 Creating simple melodies together How does music teach us about our community? OR Ukuleles		Music Yr 5 Unit 6 Identifying important musical elements How does music connect us with the environment?	
Music Year 5/6 Cycle 2	Music Yr 5 Unit 2 Emotions and musical styles How does music connect us with our past?		Music Yr 5 Unit 4 Introducing chords How does music teach us about our community?		Music Yr 6 Unit 6 Respecting each other through composition How does music connect us with the environment?	

Charanga MMC	Christmas Songs		OR Ukuleles			
French Year 3/4	French Unit 1 Bonjour		French Unit 2 En classe		French Unit 3 Mon Corps	
French Year 4/5	French Unit 4 Les animaux		French Unit 5 La famille		French Unit 6 Bon anniversaire	
French Year 5/6	French Unit 8 Quelle heure est-il?		French Unit 9 Les fetes		French Unit 10 Ou vas-tu?	
PE Europe & Asia PPA cover	**Invasion Games** Football Hockey	**Invasion Games/Circuits** Rugby Circuits	**Netball / Dance** Basketball/Netball Dance	**Invasion Games / Gymnastics** Gymnastics Tennis/Badminton	**Athletics / Striking and Fielding Games** Athletics Cricket	**Athletics / Orienteering Striking and Fielding Games** Rounders Orienteering/ Sports day practice
PSHE	Life-long values – Aspiration British Values Rule of Law	Life-long values – Strength British Values	Life-long values – Perseverance British Values RSE	Life-long values – Integrity British Values	Life-long values – Responsibility British Values Health & Exercise Mental Health	Life-long values – Empathy British Values Health & Exercise Mental Health Transition to next KS
PSHE Y3/4	Stereotypes & Prejudice Compassion & Responsibility		Friendships Bullying Staying safe online			
PSHE Y4/5	Money		Personal safety			
PSHE Y5/6	Self-image Jobs & Careers		Drugs Discrimination & respect		Oral & personal hygiene Drugs & Tobacco	
Computing & online safety	**Connecting systems & networks**	**Creating media**	**Programming A**	**Data and information**	**Creating media**	**Programming B**
Europe	3.1 Connecting computers	3.2 Stop frame animation	3.3 Sequencing sounds	3.4 Branching databases	3.5 Desktop publishing	3.6 Events and actions in programs
Asia Cycle Year 1	4.1 The internet	4.2 Audio editing	4.3 Repetition in shapes	4.4 Data logging	4.5 Photo editing	4.6 Repetition in games
Asia Cycle Year 2	5.1 Sharing information	5.2 Video editing	5.3 Selection in physical computing	5.4 Flat-file databases	5.5 Vector drawing	5.6 Selection quizzes
North America	6.1 Internet communication	6.2 Webpage creation	6.3 Variables in games	6. 4 Introduction to spreadsheets	6.5 3D modelling	6.6 Sensing.