# Key Stage 2 Cycle Map D

| | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
|---|---|---|---|---|---|---|
| **Science Y3** | Scientific Enquiry /Forces and magnets / Light /Rocks / Plants/ Animals including humans | | | | | |
| **Science Y4** | Scientific Enquiry / Sound Good Vibrations / Electricity / States of Matter / Animals including humans / Living things | | | | | |
| **Science Y5** | Scientific Enquiry / Properties and changes of materials / Forces / Earth and space / Living things and their habitats / Animals including humans | | | | | |
| **Science Y6** | Scientific Enquiry / Electricity / Evolution and inheritance / Light / Animals including humans / Living things and their habitats | | | | | |
| **History** | Victorians | | | | Anglo-Saxons and Scots<br>Anglo-Saxons and Vikings | |
| **Geography** | Investigating coasts | | Extreme Earth<br>Volcanoes | | | |
| **Art** | Charles William Macintosh – Victorian architect - Stained glass window | | Explore Hokusai's artwork The Great Wave by investigating how woodblock prints are made.<br>Explore the movement of tornadoes and use line, shape and shading to create colourful tornado pictures. | | Pencil skills - Learn how to draw intricate Viking knots and art. | |
| **DT** | Textiles<br>Focus: Joining and shaping fabric<br>Outcome: Punch and Judy puppet | | Electrical Mechanism<br>Focus: Experiment with circuits and switches<br>Outcome: Alarms | | Food<br>Focus: Understand where food comes from<br>Outcome: Making a bread roll | |
| **MFL Y3/4** | Unit 1 Bonjour | | Unit 2 En classe | | Unit 3<br>Mon Corps | |
| **MFL Y4/5** | Unit 4<br>Les animaux | | Unit 5<br>La famille | | Unit 6<br>Bon anniversaire | |
| **MFL Y5/6** | Unit 8<br>Quelle heure est-il? | | Unit 9<br>Les fetes | | Unit 10<br>Ou vas-tu? | |
| **Music Year 3/4** | Music Yr 3 Unit 1<br>Developing Notation Skills<br>How does Music bring us closer together?<br>Christmas Songs | | Music Yr 3 Unit 3<br>Composing using your imagination<br>How does music make the world a better place?<br>OR<br>Ukuleles | | Music Yr 4 Unit 5<br>Connecting notes and feelings<br>How does music shape our way of life? | |
| **Year 4/5 Charanga MMC** | Music Yr 4 Unit 1<br>Interesting time signatures<br>How does music bring us closer together?<br>Christmas Songs | | Music Yr 4 Unit 3<br>Developing pulse and groove through improvisation<br>How does music make improve our world?<br>OR<br>Ukuleles | | Music Yr 5 Unit 5<br>Words meaning and expression<br>How does music shape our way of life? | |
| **Year 5/6 Charanga MMC** | Music Yr 5 Unit 1<br>Getting started with music technology<br>How does music bring us together? | | Music Yr 5 Unit 3<br>Exploring key and time signatures<br>How does music make improve our world? | | Music Yr 6 Unit 5<br>Chords and structure<br>How does music shape our way of life? | |

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| | Christmas Songs | | OR<br>Ukuleles | | | |
| PE | Invasion Games<br>Football<br>Hockey | Invasion Games/Circuits<br>Rugby<br>Circuits | Netwall / Dance<br>Basketball/Netball<br>Dance | Invasion Games / Gymnastics<br>Gymnastics<br>Tennis/Badminton | Athletics / Striking and Fielding<br>Games<br>Athletics<br>Cricket | Athletics / Orienteering<br>Striking and Fielding Games<br>Rounders<br>Orienteering/ Sports day<br>practice |
| PSHE | Life-long values – Aspiration<br>British Values<br>Rule of Law | Life-long values – Strength<br>British Values | Life-long values – Perseverance<br>British Values<br>RSE | Life-long values – Integrity<br>British Values | Life-long values –<br>Responsibility<br>British Values<br>Health & Exercise<br>Mental Health | Life-long values –<br>Empathy<br>British Values<br>Health & Exercise<br>Mental Health<br>Transition to next KS |
| PSHE Y3/4 | Stereotypes & Prejudice<br>Compassion & Responsibility | | Friendships<br>Bullying<br>Staying safe online | | | |
| PSHE Y4/5 | Money | | Personal safety | | | |
| PSHE Y5/6 | Self-image<br>Jobs & Careers | | Drugs<br>Discrimination & respect | | Oral & personal hygiene<br>Drugs & Tobacco | |
| Computing & online safety | **Connecting systems & networks** | **Creating media** | **Programming A** | **Data and information** | **Creating media** | **Programming B** |
| Computing Europe | 3.1 Connecting computers | 3.2 Stop frame animation | 3.3 Sequencing sounds | 3.4 Branching databases | 3.5 Desktop publishing | 3.6 Events and actions in programs |
| Computing Asia Cycle Year 1 | 4.1 The internet | 4.2 Audio editing | 4.3 Repetition in shapes | 4.4 Data logging | 4.5 Photo editing | 4.6 Repetition in games |
| Computing Asia Cycle Year 2 | 5.1 Sharing information | 5.2 Video editing | 5.3 Selection in physical computing | 5.4 Flat-file databases | 5.5 Vector drawing | 5.6 Selection quizzes |
| Computing North America | 6.1 Internet communication | 6.2 Webpage creation | 6.3 Variables in games | 6. 4 Introduction to spreadsheets | 6.5 3D modelling | 6.6 Sensing. |